

16 JaguarVoice

Voice command descriptions

In the command descriptions, optional words are shown in square brackets. Data items that you need to enter, such as phone numbers, are shown in *italics*. For information on entering numbers in commands, see **How to say numbers** on page 7.

General commands

- **HELP**
Gives spoken information about the voice activation system.
- **VOICE HELP**
Lists all voice command help messages available.
- **VOICE MEMORY HELP**
Gives spoken information on the use of voice memories.
- **VOICE FEEDBACK (ON/OFF)**
Turns voice feedback on or off.
- **PHONE CONFIRMATION (ON/OFF)**
Switches on or off the system confirmation prompt before making a call when using the PHONE DIAL or PHONE MEMORY DIAL command.
- **VOICE [PLAY] DIRECTORY**
Gives a spoken list of voice memories currently trained.
- **VOICE DELETE MEMORY (A/B)**
Deletes the trained voice stored in memory A or B.
- **VOICE DELETE DIRECTORY**
Deletes all stored trained voice models.

Radio commands

- **RADIO PLAY** or **RADIO ON**
Turns the sound system on and selects the last radio station to be played.
- **RADIO OFF**
Turns the sound system off.
- **RADIO SEEK [UP], RADIO SEEK DOWN**
Seeks up or down the current waveband until the next station is found.
- **(RADIO TUNE/RADIO/TUNE) *frequency* [MEDIUM WAVE/LONG WAVE/FM]**
Tunes to the frequency given in the command.
The frequency ranges are:
 - FM – 87.5 to 108.0 MHz in steps of 0.1 MHz.
 - MW – 531 to 1602 KHz in steps of 9 KHz.
 - LW – 153 to 279 KHz in steps of 1 KHz.(The radio will not respond to Long Wave commands in Australia and New Zealand.)
If an invalid frequency is given, the voice system will either respond with **COMMAND NOT RECOGNISED** or will recognise a similar sounding frequency.

Voice command descriptions (continued)

Radio commands (continued)

- RADIO TUNE *nametag*
Selects the stored station with the *nametag* given in the command.
- [RADIO] [TUNE] PRESET *preset number (1–9)*
Selects the stored station corresponding to the preset number (1 to 9) given in the command.
- [RADIO] [TUNE] [BAND] (MEDIUM WAVE/LONG WAVE/FM)
Tunes to the waveband given in the command and selects the last station played.
- RADIO TRAFFIC INFO (ON/OFF)
Turns on or off the Traffic Announcement (TA) feature (see the Audio System Handbook).
- RADIO STORE NAME
Stores the currently selected station, with a *nametag*, in the voice system memory. After each prompt press and release the voice button, wait until the end of the beep, then speak. A total of 20 *nametags* can be stored.
Note: The sound system must be in radio mode before giving the RADIO STORE NAME command. The system may not accept some *nametags*, see **Nametags** on page 5.
- [RADIO] STORE PRESET *preset number (1–9)*
Stores the currently selected station to the preset given in the command.
Note: The sound system must be in radio mode before giving the RADIO STORE PRESET command.
- RADIO AUTOSTORE
Activates the Autostore or Auto Memory feature of the radio (see the Audio System Handbook).
- RADIO DELETE *nametag*
Deletes the radio *nametag* given in the command from the voice system memory. The system will request confirmation from the user before deleting the *nametag*.
- RADIO DELETE DIRECTORY
Deletes all currently stored radio *nametags* from the voice system memory. The system will request confirmation from the user before deleting the *nametags*.

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Voice command descriptions (continued)

Radio commands (continued)

- RADIO [PLAY] DIRECTORY
Gives a spoken list of station nametags and frequencies currently stored in the voice system memory.
- RADIO HELP
Gives spoken information about the radio voice commands.
- RADIO MEMORY HELP
Gives spoken information about storing radio presets and radio nametags.

Cassette tape player commands

If there is not a tape loaded, the audio system will display an error and will continue to play the current sound system audio. If the sound system was off with no tape loaded when the command was given the radio will turn on.

- TAPE PLAY or TAPE ON
Selects the cassette tape player. Any tape currently loaded will start to play.
- [TAPE] REVERSE
Reverses the direction of the cassette tape being played. The other side of the tape is played from the current position of the tape.

- [TAPE] REWIND
Rewinds the tape to the start of the side currently selected. The current side will then be played. Give the TAPE PLAY command to stop rewinding and resume play.
- [TAPE] FAST FORWARD
Fast forwards the tape until the end of the side currently selected. The opposite side will then be selected and played. Give the TAPE PLAY command to stop fast forward and resume play.
- TAPE SEEK [UP], TAPE SEEK DOWN
Winds the tape forwards/backwards to the end/beginning of the current track and then plays.
- [TAPE] DOLBY ON/OFF
Turns the Dolby noise reduction facility on or off. This command is only available whilst playing a tape.
- TAPE HELP
Gives spoken information about the tape voice commands.

Voice command descriptions (continued)

Single CD commands (where fitted)

- CD PLAY or CD ON
Selects the single CD player, plays the last track selected on the CD player or the first track on the disc if the disc has been changed.
- CD [PLAY] TRACK *track number*
Plays the track corresponding to the track number (1 to 99) given in the command. If the track number given is higher than the number of the last track on the disc, the last track will be played.
- CD MIX TRACKS
This will play the tracks of the current disc in a random order.
- CD MIX OFF
This will turn off the mix facility and revert to playing the tracks in numeric order.
- CD HELP
Gives spoken information about the CD voice commands.

MiniDisc commands (where fitted)

- MINIDISC PLAY or MINIDISC ON
Selects the single MiniDisc player, plays the last track selected on the MiniDisc player or the first track on the disc if the disc has been changed.
- MINIDISC [PLAY] TRACK *track number*
Plays the track corresponding to the track number (1 to 255) given in the command. If the track number given is higher than the number of the last track on the disc, the last track will be played.
- MINIDISC MIX TRACKS
This will play the tracks of the current disc in a random order.
- MINIDISC MIX OFF
This will turn off the mix facility and revert to playing the tracks in numeric order.
- MINIDISC HELP
Gives spoken information about the MiniDisc voice commands.

Voice command descriptions (continued)

CD changer commands (where fitted)

- CHANGER PLAY or CHANGER ON
Selects the autochanger, plays the CD and track which were selected the last time that the autochanger stopped playing. If the magazine has been removed since last played, the first track of the first available disc will play.
- [CHANGER] [PLAY] DISC *disc number*
Plays the CD in the magazine corresponding to the disc number (1 to 6) given in the command, starting with track one. If the disc selected is not present in the magazine, the next available disc will play.
- CHANGER [PLAY] TRACK *track number*
Plays the track on the current CD corresponding to the track number (1 to 99) given in the command. If the track number given is higher than the number of the last track on the disc, the last track will be played.
- [CHANGER] [PLAY] DISC *disc number* TRACK *track number*
Plays the CD and track corresponding to the disc number (1 to 6) and track number (1 to 99) given in the command. If the track number given is higher than the number of the last track on the disc specified in the command, the last track will be played. If the disc selected is not present in the magazine, the next available disc will play.

- CHANGER MIX TRACKS
This will play the tracks of the current disc in a random order.
- CHANGER MIX ALL
This will play all the tracks and discs within the changer in a random order.
- CHANGER MIX OFF
This will turn off the mix facility and revert to playing the discs and tracks in numeric order.
- CHANGER HELP
Gives spoken information about the autochanger voice commands.

Generic track commands

- [PLAY] TRACK *track number*
Plays the track number (1 to 255) given in the command on the current disc player (CD/MD/CD Autochanger) selected. If the track number given is higher than the number of the last track on the disc, the last track will be played.
- MIX TRACKS
This will play the tracks of the last disc selected in a random order.
- MIX OFF
This will revert to playing the tracks of the last selected disc in numeric order.

Voice command descriptions (continued)

Phone commands (where fitted)

- PHONE (ON/OFF)

Turns the phone on or off.

Note: On vehicles without navigation, turning the phone on will switch the sound system to phone mode.

- [PHONE] ENTER *phone digits (2–16 digits)*

Allows entry of a phone number in groups of digits.

See **How to say numbers** on page 7. Each group may contain between 2–16 digits for the first group and 1–16 digits thereafter. When the voice system has recognised the digits entered, press and release the voice button, wait for the end of the beep, then continue entering digits. After entering the last group of digits, give the DIAL, STORE, CORRECTION or CANCEL command.

- DIAL

Calls the phone number given.

- STORE (*nametag* when prompted)

Stores the phone number given with the given nametag, in the voice system memory. When prompted, press and release the voice button, wait for the end of the beep, then say the chosen nametag. After the second prompt, press and release the voice button and confirm the nametag after the beep.

A total of 40 phone nametags can be stored, see **Nametags** on page 5.

- CORRECTION

Removes the last group of digits entered in the command.

- CANCEL

Cancels the command.

Note: The maximum length of phone number which can be entered is 32 digits.

- (PHONE DIAL/DIAL) *phone number (5–16 digits)*

Calls the phone number given in the command. See **How to say numbers** on page 7. The number must be 5 to 16 digits in length.

If phone confirmation is on, the user will be asked to confirm the number before the call is made. If phone confirmation is off, the number will be called without confirmation.

Notes:

1. To call numbers greater than 16 or less than 5 digits long, use the PHONE ENTER command.
2. In noisy conditions, for example, in heavy rain or driving at high speed on a rough road surface, use the PHONE ENTER command, entering the number in several groups for improved recognition.

Voice command descriptions (continued)

Phone commands (continued)

- [PHONE] REDIAL

The last phone number to be called is redialled. If phone confirmation is on, the user will be asked to confirm the number before the call is made. If phone confirmation is off, the number will be called without confirmation.

- [PHONE] DIAL *nametag*

Calls the phone number stored in the voice system memory with the *nametag* given in the command. If phone confirmation is on, the user will be asked to confirm the number before the call is made. If phone confirmation is off, the number will be called without confirmation.

- [PHONE] DIAL MEMORY *memory number*

Calls the phone number stored in the phone memory location corresponding to the *memory number* (1 to 249) given in the command. Memory numbers 1–100 refer to numbers stored in the phone memory and numbers 101–249 are numbers stored in the SIM card. If phone confirmation is on, the user will be asked to confirm the number before the call is made. If phone confirmation is off, the number will be called without confirmation.

- PHONE STORE *phone number (2–16 digits)* (*nametag* when prompted)

Stores the phone number given in the command, with a *nametag*, in the voice system memory. After each prompt press and release the voice button, wait until the end of the beep, then speak. If the *nametag* given sounds too similar to a phone number, a phone *nametag* which is already stored or the word 'Directory', the system will not accept the *nametag*.

A total of 40 phone *nametags* can be stored, see **Nametags** on page 5.

- PHONE [PLAY] DIRECTORY

Gives a spoken list of phone number *nametags* and numbers currently stored in the voice system memory.

- PHONE DELETE *nametag*

Deletes the phone number and *nametag*, corresponding to the *nametag* given in the command, from the voice system memory. The system will request confirmation from the user before deleting the *nametag*.

Voice command descriptions (continued)

Phone commands (continued)

- **PHONE DELETE DIRECTORY**
Deletes all currently stored phone nametags from the voice system memory. The system will request confirmation from the user before deleting the nametags. This does not affect numbers stored in the phone memory.
- **PHONE CONFIRMATION (ON/OFF)**
When phone confirmation is on, the user will be asked to confirm the number recognised before a call is made. If phone confirmation is off, the number will be called without confirmation.
- **PHONE HELP**
Gives spoken information about the phone voice commands.
- **PHONE MEMORY HELP**
Gives spoken information about the phone memory commands.

Notes:

1. When a phone call is terminated, the sound system will remain in phone mode. To change to another mode, give the appropriate voice command.
2. The voice system is inactive while a phone call is in progress.

Voice command descriptions (continued)

Automatic climate control commands (where fitted)

- CLIMATE CONTROL ON
Turns the climate control system on in the previous mode.
- CLIMATE CONTROL OFF
Turns the climate control system off.
- [CLIMATE CONTROL] AUTOMATIC [ON]
Turns on the climate control system in automatic mode, at the last set temperature.
- CLIMATE CONTROL TEMPERATURE *temperature* [DEGREES]
CLIMATE CONTROL *temperature* [DEGREES]
TEMPERATURE *temperature* [DEGREES]
Sets the climate control temperature to the value given in the command. The temperature can be given in Celsius or Fahrenheit, in the range 17 to 31 degrees Celsius (61 to 89 degrees Fahrenheit), in increments of 0.5 degree Celsius (1.0 degree Fahrenheit).
Note: Do not say the word ‘Celsius’ or ‘Fahrenheit’.
- CLIMATE CONTROL TEMPERATURE (HIGH/LOW)
CLIMATE CONTROL (HIGH/LOW)
TEMPERATURE (HIGH/LOW)
Selects maximum heat or maximum cooling from the climate control system.

- [CLIMATE CONTROL] RECIRC [ON]
Switches the climate control system to recirc mode (see the Driver’s Handbook for details). This command will not be executed by the voice system if the climate control system is in defrost mode.
- [CLIMATE CONTROL] BALANCE [ON]
Deselects Dual (see the Driver’s Handbook for details) and sets the passenger side temperature to the same as the driver’s side temperature.
- [CLIMATE CONTROL] DEFROST [ON]
Switches the climate control system to defrost mode (see the Driver’s Handbook for details).
- CLIMATE CONTROL HELP
Gives spoken information about the climate control voice commands.

Manual climate control commands (where fitted)

- [CLIMATE CONTROL] RECIRC [ON]
Switches the climate control system to recirc mode (see the Driver’s Handbook for details). This command will be disabled if the climate control system is in defrost mode.
- CLIMATE CONTROL HELP
Gives spoken information about the climate control voice commands.

Voice command descriptions (continued)

Navigation commands (where fitted)

- [NAVIGATION] SHOW DESTINATION
This shows the destination of the route currently set in the navigation system. The destination address is displayed at the top of the screen.
- [NAVIGATION] SHOW [CURRENT] POSITION
This shows the vehicle's current position in the centre of the screen. This is equivalent to pressing the NAV key on the navigation screen.
- [NAVIGATION] SHOW [COMPLETE/ENTIRE/WHOLE] ROUTE
This shows the whole route currently set in the navigation system.
- [NAVIGATION] SHOW NORTH UP
This will orient the map display to have North heading towards the top of the screen.
- [NAVIGATION] SHOW (HEAD/HEADING) UP
This will orient the map display to have the vehicle heading towards the top of the screen. This command is available when the navigation is showing a detailed map with a scale between zoom levels 1 to 8, or $\frac{1}{32}$ mile to 2 miles, or 50 m to 8 km. This command is not available if the map display has been scrolled away from the current position.
- [NAVIGATION] ZOOM IN (MAX/MAXIMUM)
This will adjust the screen display to show maximum magnification.
- [NAVIGATION] ZOOM OUT (MAX/MAXIMUM)
This will adjust the screen display to show minimum magnification.
- [NAVIGATION] [SELECT] ROUTE HOME
This sets a route to the 'home' location, if it is defined in the navigation system. The user will be asked to confirm the command before the route is set.
- [NAVIGATION] REROUTE
This will force a manual re-calculation of the route based upon the current position of the vehicle. This can be used when starting a route from an un-mapped area when the nearest road selected by the navigation system is not the road used to exit the un-mapped area. The user will be asked to confirm the command before the route is recalculated.

Voice command descriptions (continued)

Navigation commands (continued)

- [NAVIGATION] (VOICE GUIDANCE ON/MUTE OFF)
Turns on the spoken guidance from the navigation system.
- [NAVIGATION] (VOICE GUIDANCE OFF/MUTE ON)
Turns off the spoken guidance from the navigation system.
- [NAVIGATION] REPEAT [LAST] INSTRUCTION
The navigation system will repeat the last spoken guidance instruction.
- [NAVIGATION] [SELECT] ZOOM LEVEL *zoom level 1–13*
Adjusts the map display to the zoom level given in the command. Zoom level 1 represents maximum magnification.
- [NAVIGATION] ZOOM IN *zoom increment level 1–12*
Adjusts the map display to zoom in the number of levels given in the command.
- [NAVIGATION] ZOOM OUT *zoom increment level 1–12*
Adjusts the map display to zoom out the number of levels given in the command.
- [NAVIGATION] CLEAR ROUTE
Clears the route currently set in the navigation system. The user will be asked to confirm the command before the route is cleared.
- [NAVIGATION] SHOW TURN LIST
Displays details of the next three turns for the route currently set in the navigation system.
- NAVIGATION STORE NAME
Stores the currently selected location, see below, with a nametag, in the voice system memory. After each prompt press and release the voice button, wait until the end of the beep, then speak. If the nametag given sounds too similar to a navigation nametag already stored or the word ‘directory’ the system will not accept the nametag. A total of 20 navigation nametags can be stored.

If the navigation display screen is showing a map, the centre of the map will be stored as a memory point with the chosen nametag. If the navigation display screen is displaying the details of a memory point already stored in the navigation system the chosen nametag will be added to the existing stored location. If the display is showing any other screen, the current position will be stored as a new location in the navigation system with the chosen nametag.

Voice command descriptions (continued)

Navigation commands (continued)

- [NAVIGATION] [SELECT] DESTINATION *nametag*
This allows a previously stored *nametag* to be given as the required route destination. The user will be asked to confirm the command before the route is set.
- [NAVIGATION] ADD WAYPOINT *nametag*
This allows a previously stored *nametag* to be added as the next waypoint on the currently selected route. The user will be asked to confirm the command before the route is set.
- [NAVIGATION] CLEAR NEXT WAYPOINT
This allows the next previously set waypoint to be deleted from the currently selected route. The user will be asked to confirm the command before the waypoint is deleted.
- [NAVIGATION] MINIMISE DISTANCE
Sets the navigation system route preferences to select the shortest route.
- [NAVIGATION] MINIMISE TIME
Sets the navigation system route preferences to select the fastest route.
- [NAVIGATION] PREFER MAJOR ROADS
Sets the navigation system route preferences to use major roads where possible.
- [NAVIGATION] AVOID MAJOR ROADS
Sets the navigation system route preferences to avoid major roads where possible.
- [NAVIGATION] PREFER TOLL ROADS
Sets the navigation system route preferences to use toll roads where possible.
- [NAVIGATION] AVOID TOLL ROADS
Sets the navigation system route preferences to avoid toll roads where possible.

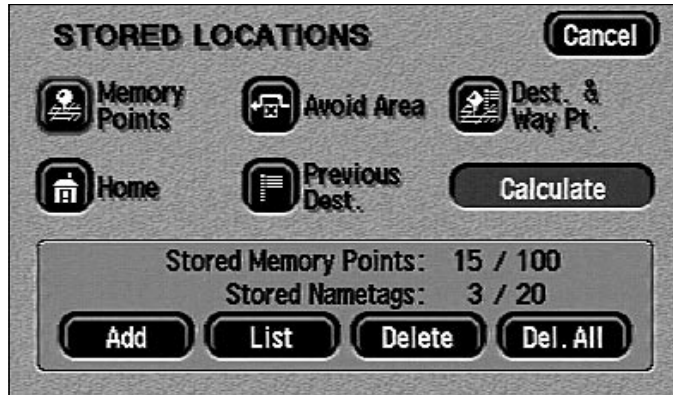
Voice command descriptions (continued)

Navigation commands (continued)

- [NAVIGATION] PREFER FERRIES
Sets the navigation system route preferences to use ferries where possible.
- [NAVIGATION] AVOID FERRIES
Sets the navigation system route preferences to avoid ferries where possible.
- NAVIGATION [PLAY] DIRECTORY
Gives a spoken list of navigation nametags currently stored in the voice system memory.
- NAVIGATION DELETE *nametag*
Deletes the navigation nametag corresponding to the nametag given in the command from the voice system memory. The system will request confirmation from the user before deleting the nametag. This will not delete the location as a memory point within the navigation memory.
- NAVIGATION DELETE DIRECTORY
Deletes all currently stored navigation nametags from the voice system memory. The system will request confirmation from the user before deleting the nametags. This will not delete these locations as memory points within the navigation systems memory.
- NAVIGATION HELP
Gives spoken information about basic navigation voice commands.
- NAVIGATION ROUTE HELP
Gives spoken information about navigation route voice commands.
- NAVIGATION MEMORY HELP
Gives spoken information about the navigation memory commands.

Voice command descriptions (continued)

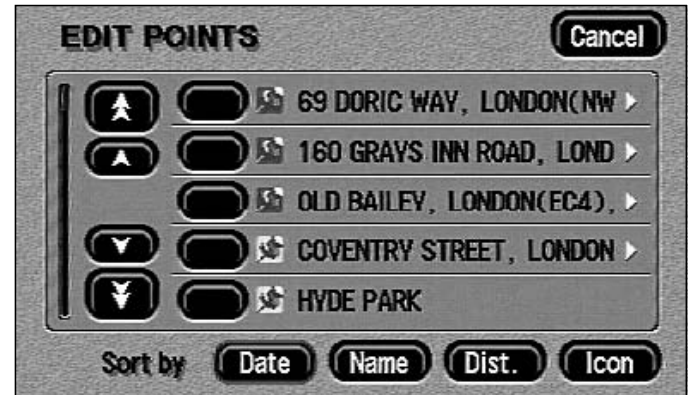
Navigation nametag features within the navigation system



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To list navigation memory points with nametags

1. Press the NAV key next to the screen to select the navigation system, if required press again to select the map view.
2. Press the 'Nav Menu' button on the map screen.
3. Select 'Stored Locations' on the Nav Menu screen, then 'Memory Points' (see illustration above). The navigation system will now display the total number of memory points that have been stored with nametags.
4. Select 'List' this will list all stored memory points (see illustration above). A red square background to the icon indicates the memory point has an associated nametag.



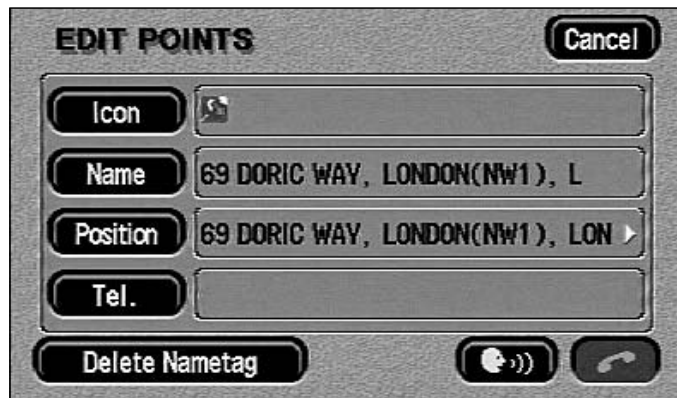
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To add a nametag to an existing navigation memory point

1. Follow steps 1–4 above to list all memory points then select the desired memory point.
2. Press and release the voice button, wait for the end of the beep then give the NAVIGATION STORE NAME command. After each prompt press and release the voice button, wait until the end of the beep, then speak.

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Voice command descriptions (continued)



JOL1471

To play the nametag associated with a memory point

1. Follow steps 1–4 above to list all memory points then select the desired memory point.
2. Press the talking head button (see illustration above) to play the nametag.

To delete a nametag associated with a memory point

1. Follow steps 1–4 above to list all memory points then select the desired memory point.
2. Press the 'Delete Nametag' button (see illustration above) and then confirm.

Note: When a memory point is deleted from the navigation system, its nametag is also deleted.

Navigation traffic information commands (where available)

- NAVIGATION TRAFFIC INFO ON
This will turn the navigation traffic information feature on.
- NAVIGATION TRAFFIC INFO OFF
This will turn the navigation traffic information feature off.

Voice command descriptions (continued)

Display commands (where fitted)

- **DISPLAY ON**
Turns on the display in the mode previously selected.
- **DISPLAY OFF**
Turns off the display.
- **[DISPLAY] [SELECT] DAY COLOURS**
Selects the daytime brightness and colour setting on the display screen (dark symbols on a light background).
- **[DISPLAY] [SELECT] NIGHT COLOURS**
Selects the night-time brightness and colour setting on the display screen (light symbols on a dark background for reduced glare).
- **[DISPLAY] [SELECT] TWILIGHT COLOURS**
Selects the twilight brightness and colour setting on the display screen (daytime colours with reduced brightness).
- **[DISPLAY] [SELECT] AUTOMATIC COLOURS**
Selects the display brightness setting based on the position of the exterior light switch.
- **[DISPLAY] SHOW NAVIGATION**
Switches the display to show the last navigation screen. To display the current map use **NAVIGATION SHOW CURRENT POSITION**.
- **[DISPLAY] SHOW AUDIO**
Switches the display to show the current sound system screen.
- **[DISPLAY] SHOW CLIMATE CONTROL**
Switches the display to show the climate control screen.
- **[DISPLAY] SHOW PHONE**
Switches the display to show the phone screen.
- **DISPLAY HELP**
Gives spoken information about the display voice commands.

Voice command descriptions (continued)

Television commands (where fitted)

Whilst the vehicle is in motion the television picture is inhibited, the display will not respond to television commands.

- TELEVISION ON
Turns the television on and selects the last channel viewed.
- TELEVISION OFF
Turns the television off.
- TELEVISION [SELECT] CHANNEL *channel number (1–10)*
Selects the stored channel corresponding to the preset number (1 to 10) given in the command.
- TELEVISION SEEK [UP], TELEVISION SEEK DOWN
Seeks up or down the frequency band until the next station is found.
- TELEVISION AUTOSTORE
Activates the Autostore or Auto Memory feature of the television. Refer to the Tuning section, in the Television Handbook for information on auto and manual tuning.
- TELEVISION CHANNEL UP, TELEVISION CHANNEL DOWN
This will tune the television to the next or previous stored channel.
- TELEVISION HELP
Gives spoken information about the television voice commands.

Teletext Commands (where fitted)

- TELETEXT ON
Turns the television on in teletext mode.
- TELETEXT OFF
Turns off teletext and switches to television picture.
- TELETEXT [SELECT] PAGE *page number*
Selects the teletext page number given in the command. Valid teletext page numbers range from 100 to 999. Also see **How to say numbers** on page 7.
- TELETEXT HOLD [PAGE]
Holds the current teletext page until teletext is switched off, another page is selected or the TELETEXT RELEASE PAGE command is given
- TELETEXT RELEASE [PAGE]
This will release the currently held teletext page.
- TELETEXT HELP
Gives spoken information about the teletext voice commands.