

If more than one message is active, each message is initially displayed for 4 seconds, in order of priority. The messages are then repeated and displayed for 2 seconds, in order of priority.

Note: Messages are displayed in order of importance, with critical warning messages being the highest priority.

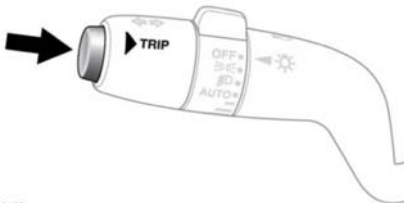
Warning messages may be accompanied by an audible warning, and the message text may have the handbook symbol next to it. Warning messages are displayed until the condition causing the fault is rectified or the message is suppressed using the **MENU OK** button on the steering wheel. If the message is suppressed, a warning icon will remain illuminated until the cause of the message is rectified.

TRIP COMPUTER

The Trip computer's memory stores data for a trip, or a series of trips, until it is reset to zero. The displayed information is for guidance only, as it can be affected by traffic, road, and weather conditions.

There are 3 trip memories available; **A**, **B**, and **Auto**. You can specify which trip memory is viewable using the Instrument panel menu.

USING THE TRIP COMPUTER



E132473

A short press (1 second or less), or a series of short presses, of the **TRIP** button will change the Trip computer display. The options available are:

- Trip distance.
- Trip average speed.
- Trip average fuel consumption.
- Instantaneous (short term average) fuel consumption.
- Range available from remaining fuel.
- Blank display.
- Date.

Note: Except for the **Date**, and blank display, the options above can be enabled/disabled via the Instrument panel menus; **Trip Computer** and **Trip Content**.

The distance, average speed, and average fuel economy values, can be reset to zero for trip A, and trip B.

To reset a trip:

1. Select the desired trip (**A** or **B**).
2. Press and hold the **TRIP** button, for more than 2 seconds, while the message **Resetting Trip** is displayed.

It is not possible to manually reset the Auto trip memory. This resets automatically each time the ignition is switched on.