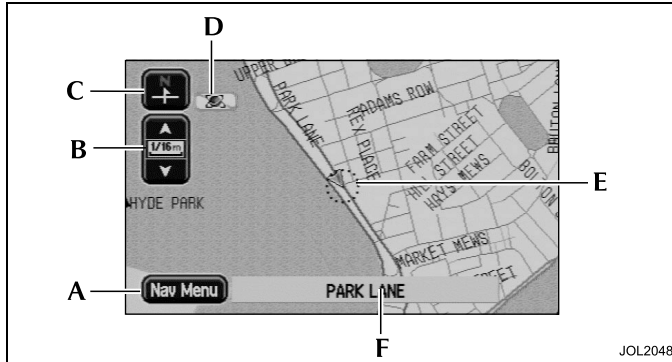


## Screen Displays



### Initial Map Display

The initial map screen shows the current vehicle position. A key to the main features is given below:

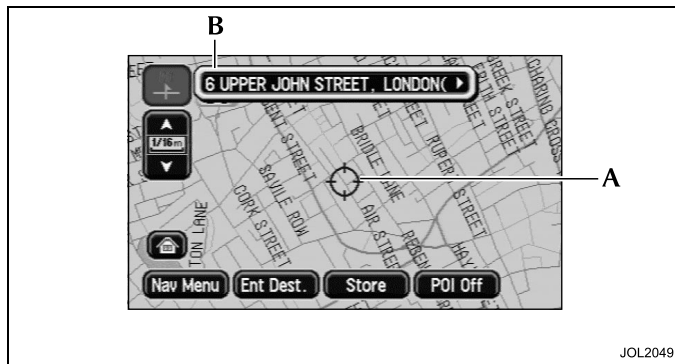
- A. **Nav Menu button** – Touch button to select the Navigation menu.
- B. **Zoom button** – Control and indication of the current map zoom level. The scale length represents a distance of from 50 metres to 256 kilometres ( $1/32$  mile to 128 miles).
- C. **Map orientation** – Touch button to change the map orientation (north or vehicle heading to the top of the screen). Above the 4 kilometres (2 miles) zoom level, only north orientation is available.

- D. **GPS icon** – Indicates that insufficient GPS satellite signals are being received for accurate map positioning. The icon is not displayed under normal operation.
- E. **Navigation icon** – The map normally indicates the current vehicle position. While the system is in use various icons are displayed, see **Function of On-screen Control Icons** on page 5-7.
- F. **Lower text area** – Shows the current street name (present vehicle location). While operating the system, this text area is replaced by additional buttons.  
In certain locations (e.g. private roads) no road name will appear.

**Note:** For an explanation of the basic navigation buttons, see **Function of On-screen Buttons** on page 5-3.

## 5-2 Navigation System – Basic Screen Displays

### Screen Displays (continued)



### Scrolling the Map

To scroll the map, use the touch-screen as follows:

- Touch the screen twice within 5 seconds. The cross-wire icon (A) is displayed, and the map scrolls until the point being touched is under the cross-wire icon. The address below the cross-wire is displayed in the upper text area (B).

### Continuous scrolling

- Touch and hold at any point on the screen. The map continues to scroll while the screen is being touched.



### Zoom button operation

When the zoom button is touched, the scale indicator is shown on the screen. The scale markings shown on the indicator are: 50 m, 1 km, 8 km, 256 km ( $1/32$ ,  $1/2$ , 4, 128 miles).

The zoom button can be used in a number of ways as follows:

- Touch and hold one of the arrow buttons. The map is displayed at each zoom level in turn.
- Touch one of the arrow buttons repeatedly. The map is only displayed at the final zoom level.
- Touch one of the segments of the scale indicator. The map is displayed at the zoom level selected.

## Function of On-screen Buttons

This is a summary of the basic navigation buttons. Buttons specific to a particular screen or function are explained in the appropriate section of this handbook.

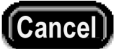
All the navigation buttons, except the NAV button, are touch buttons displayed on the screen.

**Note:** For information on how to operate the buttons, see Section 1 of this handbook.



### Nav Menu button

Displays the Navigation menu, see **Navigation Menu** on page 7-1.



### Cancel button

Returns to the previous menu, text screen, or to the map display.



### NAV button

The NAV button has the following functions:

- Selects the navigation system.
- While the navigation system is selected, selects the initial map display from any other screen.
- After scrolling, returns to the map display of current vehicle position.

### Note:

1. If the navigation system was selected when the ignition was switched off, it will be selected automatically when the ignition is switched on again.
2. When switching back to navigation from another touch-screen system, pushing NAV will return to the particular screen being displayed before.



### Map orientation buttons

These buttons select the desired map orientation (north or vehicle heading to the top of the screen). The current selection is shown on the map.

**Note:** Above the 4 kilometres (2 miles) zoom level, only north orientation is available.

## 5-4 Navigation System – Basic Screen Displays

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### Function of On-screen Buttons (continued)



#### Audible repeat button

While under guidance, repeats the last audible instruction and shows the relevant junction diagram (if in range).

#### Note:

1. If the manoeuvre point has been passed, the audible instruction for the next manoeuvre point will be heard.
2. Repeat is also available while one of the other touch-screen systems is selected (but not during a telephone call nor on the TV screen).



#### Telephone button

**Note:** Calls the telephone number currently shown on the screen.

Only available when a Jaguar telephone is fitted.

#### Additional Buttons

After touching the screen once, additional buttons are displayed.



#### Home button

Sets a route to the home position. (Only displayed when a home position is set, see page 10-4.)

#### Chg. Route

#### Chg. Route button

Displays the Route Options menu for changing the route preference settings. (Only displayed when a route is set.)

#### Ent. Dest.

#### Ent. Dest. button

Stores a selected map location as a destination. See **Confirm Destination** on page 11-1. (Displayed in place of the **Chg. Route** button, after touching the screen twice within 5 seconds.)

#### Store

#### Store button

Stores a selected map location as a memory point.

#### POI

#### POI Off

#### POI/POI Off buttons

**POI** – Selects the quick points of interest function to display POI icons on the map.

**POI Off** – Deselects the display of icons.

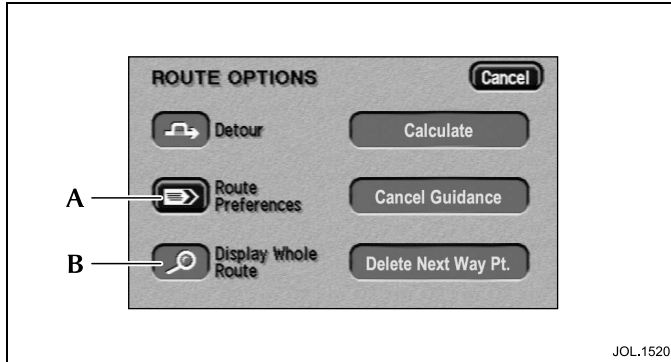
**Note:** For more information, see **Points of Interest (POI)** on page 9-1.

#### Volume Adjustment

The volume level of the audible instructions can be adjusted if required. For information on making volume adjustments, see Section 1 of this handbook.

**Note:** The radio must be switched on to adjust the volume of the audio instructions. When the radio is switched off, the volume ‘+’ and ‘-’ buttons are disabled.

## Function of On-screen Buttons (continued)



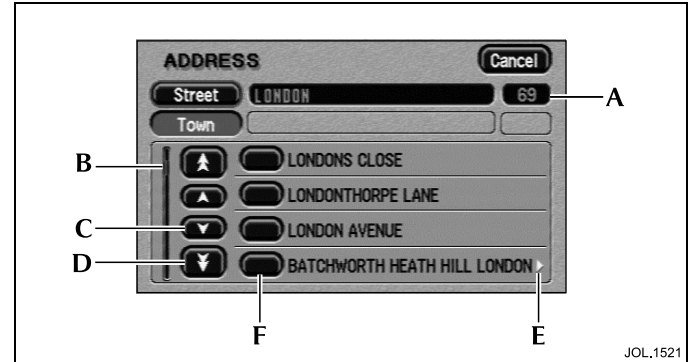
### Menus

Menu screens are provided to select the various system functions. The Route Options menu is shown above as an example.

- To select a menu item, use the button (A) for the option required.

After selecting a menu item, the next sub-menu or screen will be displayed. If a menu item cannot currently be selected, it will be disabled, as shown (B).

**Note:** To find a particular menu, see **Menu Structure** on page 13-2.



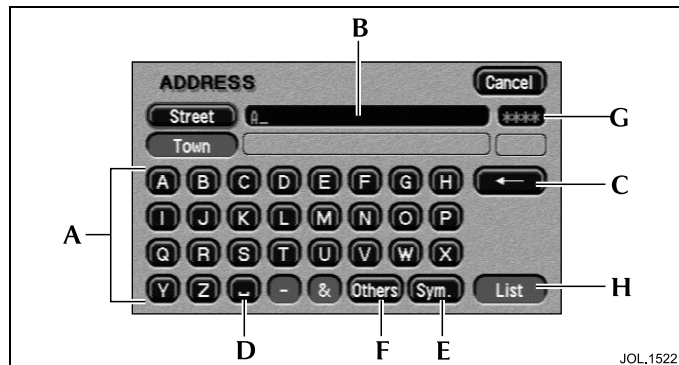
### Name Lists

Lists of names (for example streets, towns or points of interest), are displayed as shown in the example above. The number of items in the list is displayed (A), and the indicator (B) shows the current position in the list.

- To scroll through the list, one item at a time, touch one of the single arrow buttons (C). (The double arrow buttons [D] scroll one page at a time.)
- To view the remainder of a long entry, touch anywhere on the text. The symbol (E) at the start or end of the line indicates more text.
- To make a selection from the list, use the button for the item required (F).

## 5-6 Navigation System – Basic Screen Displays

### Text Input

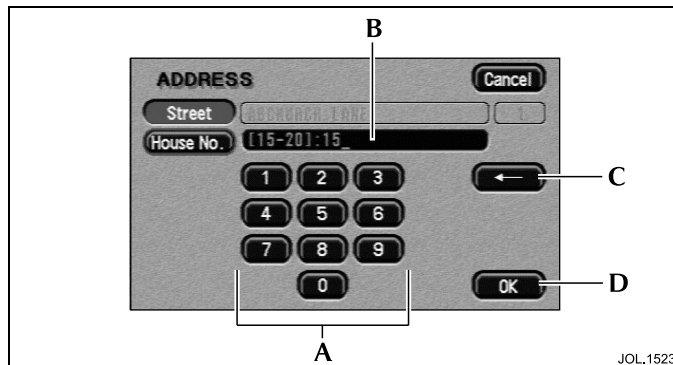


### Character Input

- Enter the desired name by touching each button in turn (A). The characters entered are displayed on the screen (B). As characters are entered, only the characters available to complete names stored in the database are shown highlighted.
- To delete the last character, touch Delete (C).
- To enter a space, touch Space (D).
- To enter special characters, touch **Sym.** (E).
- To enter accented characters, touch **Others** (F).

It is not necessary to enter all the characters. The number of possible names from the characters entered is shown (G). When greater than '9999' then '\*\*\*\*' is shown.

- Touch **List** (H) (when active) to view the available names.



### Number Input

- Enter the desired number by touching each button in turn (A). The digits entered are displayed on the screen (B).
- To delete the last digit, touch Delete (C).
- When all the digits have been input, touch **OK** (D). The next screen will be displayed.

**IMPORTANT: Further information on using these screens for specific functions, e.g. destination entry, is given in the appropriate sections of this handbook.**

## Function of On-screen Control Icons

The screen icons used by the system are explained below:



### Navigation icon

Indicates the current vehicle position and heading.



### Cross-wire icon

This icon is displayed when the map is scrolled to select a destination or point (map cursor location).



### Destination icon

Indicates the current route destination.



### Next manoeuvre point icon

Indicates the location of the next instruction on the route ahead.



### Next turn icon

Shows the action to be taken at the next manoeuvre point on the route ahead. (A typical example is shown.)



### Roundabout icon

Shows the direction to be taken at the next roundabout. The number in the centre of the arrows shows the route direction; a '2' indicates the second exit should be taken, a '3' indicates the third exit, etc.



### North up icon

Indicates that the map is displayed with north to the top of the screen.



### Heading up icon

Indicates that the map is displayed with the vehicle heading to the top of the screen. The position of the pointer indicates the direction of north on the map.



### Avoid area or point

The left-hand icon indicates an area to be avoided in route calculations. The right-hand icon indicates an avoid point.



### Way point icon

Indicates the location of a way point on the map.



### Home position icon

Indicates the location on the map that is currently stored as the home position.



### Stored location icon

Indicates the location of a memory point. This is the default icon used when the point is stored. (If required an icon of your own choice can be selected from the 15 icons available.)



### GPS icon

Indicates that insufficient GPS satellite signals are being received for accurate map positioning. The icon is not displayed under normal operation.



JAGUAR